



PROFESSIONAL FAMILY: Computing and communications

Vocational education and training (VET) program code: CFGS ICA0

VET Program name: Network computer systems administration

Academic Year: 23-24

ACTIVITY NAME AND NUMBER

Activity 1 Permissions and ownership. ACL. Setuid bit.

Goal of the activity

Understanding what permissions and ownership are. Understanding the purpose of working with permissions and ownership.

- Understanding what an ACL (Access Control List) is. Understanding the purpose of working with ACLs.
- Understanding what a Setuid bit is. Understanding the purpose of working with bit setuid.

Time to develop the activity

≤ 5 hours

Methodology and students grouping

- Methodology:
 - Group of students splitted into 2 subgroups each of them a half of the group. One classroom is required for each subgroup
 - Seminar and practical exercise.
- Students grouping: Individual

Activity description

- Short seminar about:
 - Permissions and ownership.
 - ACLs
 - Setuid bit.

Practical exercise:

- Working with command-line tools for adding, removing and changing permissions and ownership to files and directories.
- Working with command-line tools for creating, adding, removing and changing entries in ACLs of files and directories.
- Working with command-line tools for adding and removing the setuid bit to files and directories.

Check that student has:

- Understood the goals of this activity.
- Reached the goals of this activity.

Resources to develop this activity

- Online resource with:
 - Documentation
 - List of tasks the student has to do
 - (optional) Forms to fill
- Access (local or cloud) to a Linux operating system.
- Internet and laptops.

Teachers team role

- Lead the seminar of this activity.
- Help students to do the practical exercise of this activity.
- Get a score for the practical exercise of this activity.
- Feedback to each student.
- Check that each student has understood the goals of the activity.

Evaluating the activity

- Main features:
 - Individual
 - Hetero-evaluation (Teachers team evaluate the activity)
 - Quantitative (Each student get a mark) and Qualitative (Feedback)